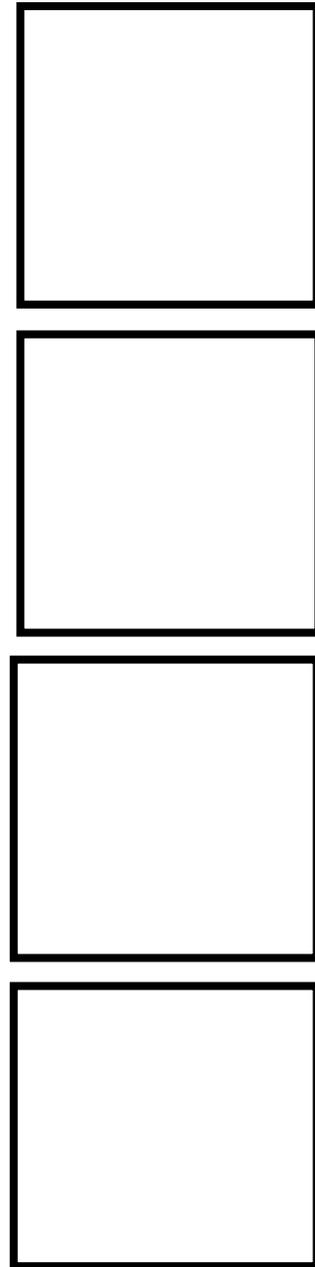


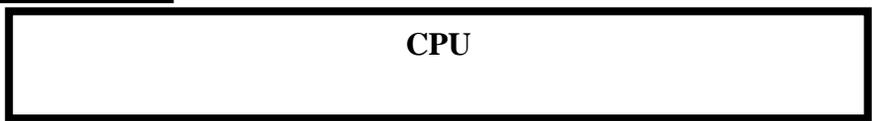
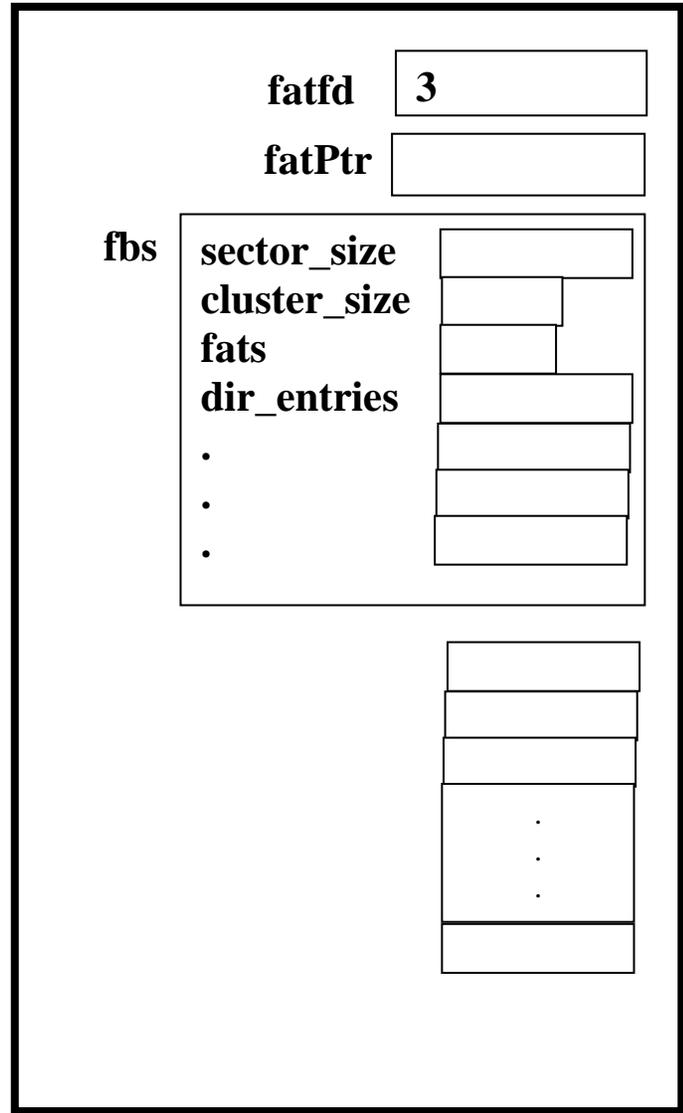
Program Memory

```
int copyFatDir()  
{  
  
}  
}
```

Working memory



Global Memory



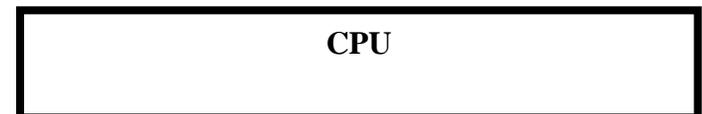
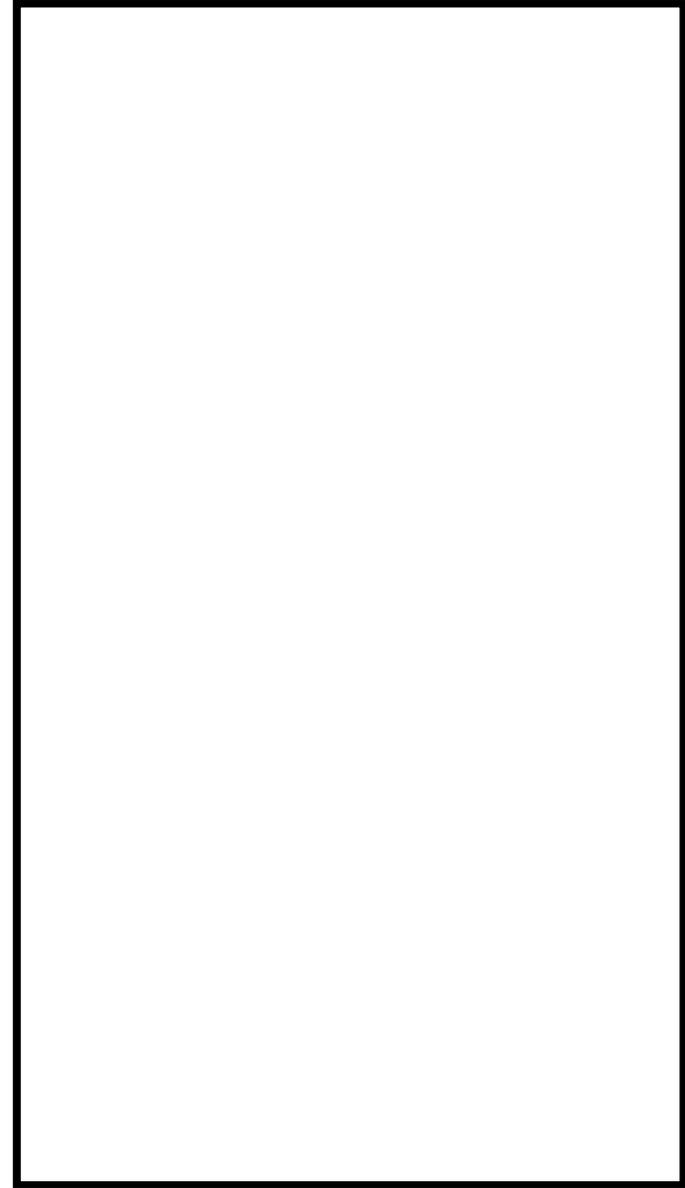
Program Memory

Working memory

Global Memory

```
void copyDirEntries(char *name,  
    struct msdos_dir_entry *dirTblPtr,  
    int numEntries)  
{  
}
```

```
void processSubDirectory(  
    struct msdos_dir_entry *de,  
    char *curMinixPath)  
{  
}
```



CPU